



Ministry of Higher Education and  
Scientific Research - Iraq  
University of Technology  
Computer Science Department  
Software Branch



## MODULE DESCRIPTOR FORM

### نموذج وصف المادة الدراسية

Module Information			
معلومات المادة الدراسية			
<b>Module Title</b>	SOFTWARE ENGINEERING		<b>Module Delivery</b>
<b>Module Type</b>	CORE		<b>-Theory Lecture</b> <b>-Lab</b> <b>-PracticalSeminar</b>
<b>Module Code</b>	SOEN125		
<b>ECTS Credits</b>	5		
<b>SWL (hr/sem)</b>	125		
<b>Module Level</b>	1	<b>Semester of Delivery</b>	2
<b>Administering Department</b>	Type Dept. Code	<b>College</b>	Type College Code
<b>Module Leader</b>	Samer raad azzawi		<b>e-mail</b> Samer.r.azzawi@uotechnology.edu.iq
<b>Module Leader's Acad. Title</b>	Assit. Lecturer	<b>Module Leader's Qualification</b>	Msc.
<b>Module Tutor</b>	None		<b>e-mail</b> None
<b>Peer Reviewer Name</b>		<b>e-mail</b>	
<b>Review Committee Approval</b>		<b>Version Number</b>	1.0

Relation With Other Modules			
العلاقة مع المواد الدراسية الأخرى			
<b>Prerequisite module</b>	None	<b>Semester</b>	
<b>Co-requisites module</b>	None	<b>Semester</b>	

## Module Aims, Learning Outcomes and Indicative Contents

أهداف المادة الدراسية ونتائج التعلم والمحتويات الإرشادية

<b>Module Aims</b> أهداف المادة الدراسية	<ol style="list-style-type: none"> <li>1. To understand the basics of software development.</li> <li>2. To understand the characteristics of software.</li> <li>3. To understand the concepts of software process model.</li> </ol>
<b>Module Learning Outcomes</b> مخرجات التعلم للمادة الدراسية	<ol style="list-style-type: none"> <li>1. Get an idea of the structure of the software.</li> <li>2. Recognize how software is developed.</li> <li>3. List the various terms associated with software development.</li> <li>4. Discuss the various software process model.</li> </ol>
<b>Indicative Contents</b> المحتويات الإرشادية	Introduction to SW engineering, Computer software, What is software engineering, The evolving role of software, Software characteristics, Software engineering principles, The Characteristic of software engineer, Software applications, Software systems, Software development, A crisis on the horizon, The attribute of good software, Software lifecycle, Software Engineering-A Layered technology, Software process models, The waterfall model, The prototype model , The RAD model, Evolutionary software process models, The incremental model, The spiral model, Component based development, Introduction to Software process and project metrics, Measures , Metrics and Indicators, Metrics in the process and project domains, Process metrics, Project metrics, Software measurement, size oriented metrics, function oriented metrics, computing function point, Software Quality Metrics, Defect removal efficiency ,Integration metrics with software process, Statistical process control, Metrics for small organization, Establishing a software metrics program.
<b>Learning and Teaching Strategies</b> استراتيجيات التعلم والتعليم	
<b>Strategies</b>	The main strategy that will be adopted in delivering this module is to encourage students' participation in the exercises, while at the same time refining and expanding their critical thinking skills. This will be achieved through classes, interactive tutorials and by considering type of simple experiments involving some sampling activities that are interesting to the students.

## Student Workload (SWL)

الحمل الدراسي للطالب

Structured SWL (h/sem)	78	Structured SWL (h/w)	5
------------------------	----	----------------------	---

الحمل الدراسي المنتظم للطالب خلال الفصل		الحمل الدراسي المنتظم للطالب أسبوعيا	
<b>Unstructured SWL (h/sem)</b> الحمل الدراسي غير المنتظم للطالب خلال الفصل	47	<b>Unstructured SWL (h/w)</b> الحمل الدراسي غير المنتظم للطالب أسبوعيا	3
<b>Total SWL (h/sem)</b> الحمل الدراسي الكلي للطالب خلال الفصل	125		

<b>Module Evaluation</b> تقييم المادة الدراسية					
		Time/Number	Weight (Marks)	Week Due	Relevant Learning Outcome
<b>Formative assessment</b>	<b>Quizzes</b>	1	10% (10)	5	LO #1, 2, and 3
	<b>Practical Seminar(Lab).</b>	2	15% (15)	Continuous	LO #1, 2, and 3
<b>Summative assessment</b>	<b>Midterm Exam</b>	1 hr	15% (15)	14	LO #1, 2, and 3
	<b>Final Exam</b>	3hr	60% (60)	16	All
<b>Total assessment</b>			100% (100 Marks)		

<b>Delivery Plan (Weekly Syllabus)</b> المنهاج الاسبوعي النظري	
	<b>Material Covered</b>
<b>Week 1</b>	Introduction to Software engineering, Computer software
<b>Week 2</b>	What is software engineering, the evolving role of software, software characteristics , software Engineering principles
<b>Week 3</b>	What is software engineering, the evolving role of software, software characteristics , software Engineering principles
<b>Week 4</b>	The characteristic of software engineer, software application, software systems ,software development, a crisis on the horizon
<b>Week 5</b>	The attribute of good software, software lifecycle
<b>Week 6</b>	Software engineering- layered technology, software process model, the waterfall model
<b>Week 7</b>	Mid - exam
<b>Week 8</b>	The prototype model l, evolutionary software process model
<b>Week 9</b>	The incremental model, the spiral model, the win spiral model

<b>Week 10</b>	Component-based development
<b>Week 11</b>	Introduction to software process and project metrics, measures, metrics and indicators
<b>Week 12</b>	Metrics in the process and project domains, process metrics
<b>Week 13</b>	Project metrics, software measurement, size oriented metrics, function oriented metrics
<b>Week 14</b>	Computing function point, software quality metrics, defect removal efficiency, integration metrics with software process, Statistical process control, Metrics for small organization, Establishing a software metrics program,
<b>Week 15</b>	<b>Preparatory Week</b>
<b>Week 16</b>	<b>Final Exam</b>

<b>Delivery Plan (Weekly Lab. Syllabus)</b> المنهاج الاسبوعي للمختبر	
	<b>Material Covered</b>
<b>Week 1</b>	Introduction to visual basic Drawing the program interface
<b>Week 2</b>	implement the tools
<b>Week 3</b>	Design a project, writing a code of a project
<b>Week 4</b>	implement the event
<b>Week 5</b>	implement the function
<b>Week 6</b>	implement the if condition
<b>Week 7</b>	Select case Repetition loops
<b>Week 8</b>	Convert the code to executable file
<b>Week 9</b>	Array, types of array: fixed array and dynamic array
<b>Week 10</b>	Single and Multi-dimensional array
<b>Week 11</b>	Apply design patterns to solve specific design problems
<b>Week 12</b>	Design a UML design diagrams to represent software
<b>Week 13</b>	Create different test cases for develop software
<b>Week 14</b>	Use Test tools and analyze results
<b>Week 15</b>	Develop a report for student's project

## Learning and Teaching Resources

مصادر التعلم والتدريس

	Text	Available in the Library?
<b>Required Texts</b>	1. Software Engineering by Roger Press Man 2001 2. Introduction to Software Engineering by Shari Lawrence and Joan M. Atlee, 2006 3. Software Engineering, by , Addison Wesley, 1999.	No
<b>Recommended Texts</b>		
<b>Websites</b>		

### APPENDIX:

## GRADING SCHEME

مخطط الدرجات

Group	Grade	التقدير	Marks (%)	Definition
<b>Success Group (50 - 100)</b>	A - Excellent	امتياز	90 - 100	Outstanding Performance
	B - Very Good	جيد جدا	80 - 89	Above average with some errors
	C - Good	جيد	70 - 79	Sound work with notable errors
	D - Satisfactory	متوسط	60 - 69	Fair but with major shortcomings
	E - Sufficient	مقبول	50 - 59	Work meets minimum criteria
<b>Fail Group (0 - 49)</b>	FX – Fail	مقبول بقرار	(45-49)	More work required but credit awarded
	F – Fail	راسب	(0-44)	Considerable amount of work required

Note:

NB Decimal places above or below 0.5 will be rounded to the higher or lower full mark (for example a mark of 54.5 will be rounded to 55, whereas a mark of 54.4 will be rounded to 54. The University has a policy NOT to condone "near-pass fails" so the only adjustment to marks awarded by the original marker(s) will be the automatic rounding outlined above.